

單元名稱	Run! Gingerbread man!	
課程設計	郭靜美老師	
教學年段	<input type="checkbox"/> 低年級 <input type="checkbox"/> 中年級 <input checked="" type="checkbox"/> 高年段	
活化課程 能力指標	<p>C1-1-11 能聽懂簡易對話、短文、故事。</p> <p>C2-1-13 能進行簡易的對話。</p> <p>C3-1-11 能讀懂簡易對話、短文、故事。</p> <p>C4-1-6 能依圖畫、圖示填寫高年段所習得之重要字詞。</p> <p>D6-1-16 會在生活中或媒體上注意到學過的英語。</p> <p>D7-1-3 能認識外國風土民情。</p>	
Language Focus	<p>◎Vocabulary: jump, run, buttons, eyes, fast, pig, cow, fox, oven, eat, catch</p> <p>◎Sentence Patterns:</p> <ol style="list-style-type: none"> 1. Run, run, as fast as you can. You cannot catch me. I'm the Gingerbread man! 2. I want to eat you. 3. I just want to help. 	
具體 教學目標	<ol style="list-style-type: none"> 1. 能聽、說本單元之動物名稱。 2. 能辨讀本單元有關動物的單字。 3. 能瞭解薑餅人是西方聖誕節習俗的一部份。 4. 能瞭解薑餅人的故事，並且排出先後順序。 5. 能夠在讀過故事後，找出其中重複出現的關鍵句子。 6. 能製作自己的薑餅人。 	

網站資源	<ol style="list-style-type: none"> 1. http://www.topmarks.co.uk/stories/gingerbread.htm (完整版薑餅人的故事) 2. http://www.starfall.com/n/holiday/gingerbread/load.htm?f&n=main(starfall 的薑餅人故事，可以玩拼貼眼睛鼻子嘴巴的遊戲) 3. http://health.discovery.com/videos/health-promos-gingerbread-man-tip-6.html (薑餅人介紹健康的食物以及牛奶)
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教學活動設計

活動一 教學資源 準備	Listen and Read
	<ol style="list-style-type: none"> 1. 電腦 2. 喇叭 3. 學習單 4. 西卡紙或書面紙 5. 彩色筆
教學步驟	<ol style="list-style-type: none"> 1. 教師準備網站，講述薑餅人的故事給學生聽。 2. 教師告知西方聖誕節的時候都可以見到薑餅人，可見得薑餅人的重要性。 3. 教師講完故事，用自製閃示卡以及句型條讓學生理解故事中的關鍵字與主要句型。 4. 教師在黑板上畫一個大型薑餅人，並且請台下小朋友幫薑餅人加上眼睛鼻子跟嘴巴。 5. 教師請小組學生練習主要句型。 6. 教師發下學習單，讓學生從故事中尋找正確答案填空。 7. 學生完成後，教師與學生一起對答案。 8. 學生自製自己的薑餅人，並且在上面，寫上祝福的話。 9. 教師將學生的薑餅人掛在教室或聖誕樹上裝飾。
教學反思	<p>這次薑餅人的故事我是用在五年級的聖誕節節慶教學上。本來有些擔心，學生不知道會不會覺得太幼稚，但是我開始利用網站講故事的時候，我發現他們顯然被故事的劇情吸引了，尤其是故事的結尾非常令他們驚奇。所以當發下學習單，讓他們自己從故事中找答案時，還算蠻專心的。不過，網站上的字體稍小，所以他們也找的有點吃力。這是需要注意的地方。</p>

The Gingerbread Man

Class : _____ Name : _____ Number : _____

I. Write down the number



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II. Fill in the blanks:

Once upon a time a little old woman and a little old man lived in a cottage. One day the little old woman made a gingerbread man. She gave him currants for _____ and cherries for _____. She put him in the _____ to bake.

The little old woman and little old man were very _____ and wanted to _____ the _____. As soon as he was cooked, the little old woman _____ the oven door. The gingerbread man _____ out of the tin and ran out of the open window shouting, 'Don't _____ me!'

The little old woman and little old man _____ after the



gingerbread man. ' _____! _____!' they _____. The _____ did not look back. He ran on saying, ' _____, _____ as _____ as you can! You can't _____ me, I'm the _____!'

Down the lane he sped when he came to a _____. ' _____! _____! I would like to _____ you,' shouted the _____. The _____ was

too fast. He ran on saying " _____, _____ as fast as you can. You can't catch me. I'm the _____."

A little further on he met a cow. 'Stop! Stop! little man,' called the hungry cow, 'I want to eat you.' Again the gingerbread man was too fast. He sped on down the road saying, "Run, run as fast as you can. You can't catch me, I'm the gingerbread man."



The cow began to chase the gingerbread man along with the pig, and the little old woman. But the gingerbread man was too fast for them.

A sly fox came out from behind a tree. 'I can help you cross the river,' said the fox. 'Jump on to my tail and I will swim across.'

'You won't eat me, will you?' said the gingerbread man.

'Of course not,' said the fox. 'I just want to help.'

No sooner had they reached the other side, than the fox tossed the gingerbread man up in the air. He opened his mouth and 'Snap!' that was the end of the _____.

III. Gingerbread Man Word Search Puzzle

buttons

jump

catch

oven

cow

pig

eat

run

eyes

stop

fast

not

