

New Taipei City English Wonderland – GuangFu Campus 107-2

Lesson Plan

單元主題 Unit Theme	Games	領域 Subject	Monopoly
教學對象 Target Audience	Grade 5 students	設計者 Course Planner	Michael Parkes
任教班級 Class	February 12, 2019	教材來源 Source of Class Materials	Varies
教學時間 Course Duration and Time	Day 1 and 2 – 50 minutes per class		
教材分析 Resources Analysis	N/A		
單元目標 Course Objective	<p>Introduce games with economic themes.</p> <p>Introduce and practice vocabulary and phrases.</p> <p>Students should be able to identify game pieces, understand basic gaming concepts, and cooperate in a game.</p>		
教學目標 Teaching Objective	<p>1-1-3 Be able to comprehend the vocabularies taught in class</p> <p>1-1-5 Be able to understand the vocabularies, phrases and sentences taught in class.</p> <p>1-1-7 Be able to understand words used in class and daily communication.</p> <p>1-1-8 Be able to understand simple sentences by listening.</p> <p>2-1-2 Be able to pronounce English speech sounds.</p> <p>2-1-3 Be able to pronounce the vocabularies taught.</p> <p>2-1-5 Be able to utilize vocabularies taught.</p> <p>2-1-9 Be able to ask, answer and describe in English</p> <p>2-1-11 Be able to describe a picture in English</p> <p>6-1-1 Participate enthusiastically in all classroom activities.</p>		

	<p>6-1-2 Willingness to respond to questions from teachers and fellow classmates.</p> <p>6-1-3 Be able to concentrate on the teacher's class materials.</p> <p>6-1-5 Be able to utilize non-verbal messages presented in the environment to help English learning.</p> <p>6-1-8 Ask questions enthusiastically.</p> <p>6-1-12 Actively participate in English activities</p> <p>6-1-13 Be able to complete tasks given by teachers diligently.</p>
<p>教學資源 Teaching Materials</p>	<p>Photos and pictures taken from computer, projector and screen, paper materials.</p>

具體目標 Objective	教學過程及活動 Class Activities	教學資源 Materials	時間 Duration	備註 Notes
<p><u>Day 1</u></p> <p>1-1-3 Be able to comprehend the vocabularies taught in class</p> <p>6-1-2 Willingness to respond to questions from teacher & classmates.</p> <p>6-1-13 Be able to complete tasks given by teachers diligently.</p> <p>6-1-1 Participate enthusiastically in all classroom activities.</p> <p>6-1-5 Be able to utilize non-verbal messages presented in the environment to help English learning.</p> <p>1-1-8 Be able to understand simple sentences by listening.</p> <p>6-1-8 Ask questions enthusiastically.</p> <p>6-1-12 Actively participate in English activities</p> <p>2-1-11 Be able to describe a picture in English</p> <p>2-1-9 Be able to ask, answer and describe in English</p>	<p><u>Day 1</u></p> <p><u>Introduce Monopoly</u></p> <p>Explain game. Show rules.</p> <p>Ask questions for comprehension.</p> <p><u>Model playing the game at demo board.</u></p> <p>Teacher controls game to ensure understanding.</p> <p>Students take turns playing game, to maximize chances to practice.</p> <p>Ask students questions for understanding.</p> <p><u>Monopoly Phrases</u></p> <p>Students practice phrases to use during the game.</p> <p>1 student stands up and says a phrase, points to another student to stand up and say next phrase.</p> <p><u>What Monopoly?</u></p> <p>Student selected to stand in front of board.</p> <p>Student describes picture they see.</p> <p>Student selects new student to come up, repeat.</p> <p><u>EXTRA: Identify the Game</u></p> <p>Students see pictures of games.</p> <p>Students taught names and countries of origin.</p>	<p><u>Day 1</u></p> <p>PPT</p> <p>Game Pieces</p> <p>Word cards.</p> <p>Game Board and pieces</p> <p>PPT</p> <p>PPT</p>	<p><u>Day 1</u></p> <p>15 min</p> <p>00-15</p> <p>20 min</p> <p>15-35</p> <p>10 min</p> <p>35-45</p> <p>05 min</p> <p>45-50</p> <p>10 min</p>	

具體目標 Objective	教學過程及活動 Class Activities	教學資源 Materials	時間 Duration	備註 Notes
<p style="text-align: center;"><u>Day 2</u></p> <p>6-1-3 Be able to concentrate on the teacher's class materials.</p> <p>1-1-7 Be able to understand words used in class and daily communication.</p> <p>6-1-1 Participate enthusiastically in all classroom activities.</p> <p>2-1-5 Be able to utilize vocabularies taught</p> <p>2-1-2 Be able to pronounce English speech sounds.</p>	<p style="text-align: center;"><u>Day 2</u></p> <p><u>Review Monopoly</u> Explain game. Show rules. Teach to say one-fifty not one hundred and fifty, etc. Teacher will referee game. Show map of game area.</p> <p><u>Play Monopoly</u> Students counted into teams 1-5. Students called by number to boards. Students choose banker and player 1 for rotation. Start game. Teacher referees for English usage. Clean Up.</p> <p><u>Match Game</u> Students complete phrases on board.</p>	<p style="text-align: center;"><u>Day 2</u></p> <p>PPT</p> <p>PPT Game Board and pieces</p> <p>PPT</p>	<p style="text-align: center;"><u>Day 2</u></p> <p>10 min 00-10</p> <p>30 min 10-40</p> <p>10 min 40-50</p>	