New Taipei City English Wonderland GuangFu Campus

新北市英速魔法學院課程設計表

Lesson Plan

單元主題 Unit Theme	ABC	領域 Subject	English as a second language
教學對象 Target Audience	5th grade camp students	設計者 Course Planner	Kenneth Burks
任教班級 Class	Another word for it & sounds like	教材來源 Source of Class Materials	Teacher made computer generated
教學時間 Course Duration and Time	Lesson 2 / 50 minute		
教材分析 Resources Analysis	N/A		
單元目標 Course Objective	Students will: 1. Work in teams to meet class objectives. 2. Use the time given to meet class objectives. 3. Help other students with less English abilities to meet class objectives.		
教學目標 Teaching Objective	Students will: 1. Spell words correctly. 2. Use prior knowledge vocabulary to make new words. 3. Write and say words related to and inclusive of those in the course objective for English.		
教學資源 Teaching Materials	Teacher will use: video projector and screen, white board, markers, eraser, original words on white board , dice (two large), ppt for the two lessons, timer		

具體目標 Objective	教學過程及活動 Class Activities	教學資源 Teaching Materials	時間 Duration	備註 Notes
Introduction- Lesson begins	greet students, give rules for the class, b vs g teams, rps who goes. Game 1: Another word for it Students will: 1. See the six categories of words and teacher will explain the 5 base words in each category, meanings. 2. Be told there are 5 words of the 25 shown which mean the same as the base word they choose from the category. 3. Given two minutes per team of 2 / B vs G 4. Write down the words that mean the same as the original word chosen from the category. They can only write down 10 of the 25 words shown. 5. Each word chosen from the 25 listed that matches the base word meaning is one point for the team. 6. Repeat for each category.	Students will use: Ppt Video projector and screen White board Markers Original words on white board Timer Dice (2)	**50 minute class** **(switch to game 2 after 30 minutes)**	Dice game rules: 1. One role per student. 2. 2 students on team. 3. dice amounts added up for time.
lesson ends	All words are counted for team points. All questions about words or meaning of words will be answered.			

Lesson begins	Game #2 / sound like….. (dice game) The two students per team role one dice each to earn time to answer question 2 and 3. The 1st question has no time limit. 1. Question 1 Student team of 2 will see a word and try to make words that sound like it. One point each. 2. Question 2 from the group of words the student team of two will pick the words that sound like the original word and write them down for two points per word. 3. Question 3 the student team must pick the word that defines the picture to earn three points.			
Class ends	Add all the points earned in the time given. Answer any and all questions related to the game and it's scoring.			